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23 1. Abstract

Purpose: To examine the ability of multivariate models to predict the HR responses to some
specific training drills from various GPS variables and to examine the usefulness of the
difference in predicted vs actual HR responses as an index of fitness or readiness to perform.

Method: All data were collected during one season (2016-2017) with players' soccer activity 27 recorded using 5-Hz GPS and internal load monitored using heart rate (HR). GPS and HR 28 data were analysed during typical small-sided games and a 4-min standardized submaximal 29 run (12 km/h). A multiple stepwise regression analysis was carried out to identify which 30 combinations of GPS variables showed the largest correlations with HR responses at the 31 individual level (HRACT, 149±46 GPS/HR pairs per player) and was further used to predict 32 HR during individual drills (HR_{PRED}). HR predicted was then compared with actual HR to 33 compute an index of fitness or readiness to perform (HR $_{\Delta}$,%). The validity of HR $_{\Delta}$ was 34 examined while comparing changes in HR_{Δ} with the changes in HR responses to a 35 submaximal run (HR_{RUN}, fitness criterion) and as a function of the different phases of the 36 season (with fitness being expected to increase after the pre-season). 37

Results: HR_{PRED} was very largely correlated with HR_{ACT} (r=0.78±0.04). Within-player changes in HR_{Δ} were largely correlated with within-player changes in HR_{RUN} (r=0.66,0.50-0.82). HR_{Δ} very likely decreased from July to August (3.1±2.0 vs 0.8±2.2%) and most likely decreased further in September (-1.5±2.1%).

- 42 Conclusion: HR_{Δ} is a valid variable to monitor elite soccer players' fitness and allows fitness 43 monitoring on a daily basis during normal practice, decreasing the need for formal testing.
- 44 **Key words:** Small-sided games, soccer, fitness monitoring, GPS
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46 2. Introduction:

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48 The monitoring of various training variables that may help to gain insight into players' training status is of major interest for most supporting staff in elite team sports. Today, a large 49 range of variables can be used to monitor both external and internal load, and in turn, infer on 50 players' fitness, fatigue and/or readiness to perform.¹ However, typical metrics such as 51 distance covered in different speed zones or heart rate-related variables analyzed in isolation 52 are often more influenced by contextual variables than players' training status per se.² As 53 such, there is still a need for more robust monitoring variables and/or analyses¹ that could be 54 used with confidence, irrespective of the daily training context. 55

To overcome the limitations inherent to the use of those latter variables, examining the 56 dose-response relationship between work load and immediate physiological responses (or 57 more simply generic models of work efficiency, i.e., output/cost relationships) may represent 58 59 the first advances to assess training status from data collected routinely in elite players. The simplest way to assess players' locomotor work efficiency is likely to use ratios between 60 typical internal and external load measures.³ with the lower the ratio, the greater the 61 efficiency. Recently, such ratios have been used in the context of elite soccer to assess either 62 63 the overall acclimatization and fatigue trends during a training camp in a hot environment (very likely large increases in RPE/m.min⁻¹ during the first two days in Asia (fatigue), trend of 64 -0.4 RPE/m.min⁻¹ decreased from D1 to D8 (acclimatization phase))⁴, fitness changes 65 following a two-week pre-season training period (changes in Total distance (TD)/ Heart rate 66 67 (HR) were largely correlated with the velocity at lactate threshold (r=-0.69), a measure of aerobic fitness)⁵ or running efficiency during official games (TD/HR was very likely slightly 68 decreased during the second half vs the first half (~-4.4%)).⁶ While these studies have 69 70 suggested that internal-to-external load ratios could be used as a measure of fitness or 71 readiness to perform, there remain several limitations to those studies. In these three studies, 72 TD was used as the unique measure of external load. It is well-know that during soccer 73 practice, overall running distance is a poor marker of locomotor demands.⁷ As such, it is intuitive to think that the inclusion of other locomotor variables such as high-speed running, 74 acceleration counts or mechanical load² into those analyses may provide better estimates of 75 training status.⁸ In the only study examining the relationships between those external training 76 load variables and HR responses to training drills in professional rugby league players,³ large-77 to-almost perfects relationships were reported between external-to-internal load ratios and 78

measures of fitness or load. However, since several non-training related characteristics (e.g., playing experience, playing position or overall fitness level) likely affect the relationship between internal and external load at an individual level,⁹ the relevance of any external load metrics to predict internal load is likely player-specific. Therefore, individual models including player-specific combinations of external-load variables (e.g., TD, HS, mechanical work) may be superior to team-average based models for the assessment of players' fitness when using data collected during training sessions.

The first aim of the present paper was to quantify in 10 elite soccer players the 86 87 individual relationships (i.e., multivariate models) between various field-based external load measures (i.e., locomotor activity during small-sided games) tracked with global positioning 88 89 system (GPS) and an objective measure of internal load (i.e., HR response to the same drills). The second aim was to examine the ability of each individual model to predict the HR 90 91 responses to some specific training drills from various GPS variables. The third aim of the 92 present study was then to examine the usefulness of the difference between predicted vs actual HR responses as an index of fitness or readiness to perform. If useful enough, this new 93 metric would allow the assessment of players' fitness every time a small-sided game is 94 performed, during normal practice, removing the need for formal testing sessions. 95

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97 **3.** <u>Methods:</u>

98 **Participants**

Data were collected in 10 field players $(26\pm5 \text{ years}; 182\pm6 \text{ cm}; 76\pm5 \text{ kg}; \text{max heart}$ rate: 198±10 bpm (assessed during the 30-15 Intermittent Fitness Test)¹⁰) belonging to an elite French football team. During this period, none of the players suffered from an injury requesting to stop training for more than 1 week. These data arose from the daily monitoring in which player activities are routinely measured over the course of the season. Therefore, ethics committee clearance was not required.¹¹ The study conformed nevertheless to the recommendations of the Declaration of Helsinki.

106 Methodology

107 *Data collection:*

All training data were collected during typical training sessions (AM or PM sessions,
 Heat index: 16°, range: 0-33°) during one season (2016-2017) with players' activity recorded

using 5-Hz GPS and 100 Hz accelerometers (SPI-Pro, Team AMS R1 2016.8, GPSport, 110 Canberra, Australia) and further analysed using the Athletic Data Innovations analyser (ADI, 111 v5.4.1.514, Sydney, Australia) to derive total distance (TD, m), high-speed distance (HS, 112 distance above 14.4 km.h-1, m), very-high speed distance (VHS, distance above 19.8 km.h-1, 113 m), velocity and force load (vL and fL respectively, a.u) and mechanical work (MechW, a.u). 114 Velocity load refers to the sum of distance covered weighted by the speed of displacement. 115 Force load refers to the sum of estimated ground reaction forces during all foot impacts, 116 assessed via the accelerometer-derived magnitude vector.² Mechanical work is an overall 117 measure of velocity changes and is computed using $>2.ms^{-2}$ accelerations, decelerations and 118 changes of direction events.¹² In average, 9±1 satellites were connected during each training 119 session. Players used consistently the same unit to decrease measurement error.¹³ Heart rate 120 was monitored using Polar H1 units (Polar, Kempele, Finland), synchronized with GPS and 121 122 further analyzed using the ADI analyzer to derive mean heart rate (HR) during each drill.

Heart rate and GPS data were analysed during typical small-sided games (SSGs) and a 123 124 standardized submaximal run. The SSGs included for analyses were the following: 5v5, 6v6, 7v7, 8v8, 9v9 and 10v10 played as game simulations (with goal keepers) or possession drills; 125 surface area per player: 117±65 m²/player.12 A standardized submaximal run (12 km/h paced 126 with an acoustic reference, over a 50 \times 100-m rectangle course) was performed 4±1 times 127 throughout the pre-season and early in-season. The average HR during the last minute of the 128 run was used for analysis.¹⁴ All training sessions were performed on the same hybrid pitch 129 (DESSO GrassMaster, Tarkett, Nanterre, France), with a mean pitch hardness value 130 (measured with Clegg Impact soil tester -2.5 kg) of 74±4 [range: 70-82]. Data were then 131 132 normalised relative to the drill duration.

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- 134 Analyses:
- 135 <u>Model building</u>

A mean of 149±46 [range: 84-230] observations per player (2±1 per session) were used to build individuals models. A multiple stepwise bidirectional regression analysis was carried out to identify which combinations of GPS-related variables (TD, HS, VHS, vL, fL, MechW) showed the largest correlations with HR responses.

Within-player models were created using R statistical software (R v3.4.1, R Foundation for
Statistical Computing) using the *step* function of the *MASS package* (v7.3-47). Then, the

relative importance of each GPS variables was calculated using the *calc.relimp* function from
the *relaimpo* package (v2.2.-2). Predicted HR (HR_{PRED}) was subsequently calculated for each
SSGs from the different GPS variables. Because of the likely effect of heat on HR responses,
HR_{PRED} was further adjusted for changes in temperature (heat index, Weather tracker, Kestrel
4500 NV, Kestrel Weather instrument, Minneapolis, USA) as follow (Eq 1):

147 Eq 1: HR_{PRED} (%) = HR_{PRED} (unadjusted) + 0.075^* (Heat Index-Heat Index_{MEAN}) with Heat 148 Index_{MEAN} standing for the mean heat index over the period of interest (season 16/17).¹⁵ Here 149 are two examples of individual models (Eq 2 and Eq 3) aimed at predicting HR_{PRED}:

150 Eq 2: P3:
$$HR_{PRED}(\%) = 51.52 + 1.47*fL + 0.44*VHS + 7.11*MechW + 0.075*(Heat Index-Heat Index_{MEAN})$$

152 Eq 3: P10: HR_{PRED} (%) = 49.18 - 0.41*TD + 3.50*vL + 3.65*fL + 7.31*MechW + 153 0.075*(Heat Index-Heat Index_{MEAN})

154 The actual HR (HR_{ACT}) response was finally compared with HR_{PRED} for each SSG, and 155 expressed as a percentage difference to compute HR_{Δ} (Eq 4), with the higher the difference, 156 the lower the fitness (e.g. when HR_{ACT} > HR_{PRED}, HR_{Δ} values are positive, which suggests a 157 lower fitness than usual).

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Eq 4:
$$HR_{\Delta}(\%) = HR_{ACT} - HR_{PRED}$$

159 It is worth mentioning that the training dataset used to build individual models was the same 160 than the dataset used for HR prediction, possibly leading to overfitting. We are nevertheless 161 confident in the results presented in this study since a comparison with similar models build 162 using data from previous seasons (e.g., season 15/16, personal communication) yielded 163 similar results.

164 <u>Model validation</u>

165 The validity of HR_{Δ} to predict players' fitness and readiness to perform was examined using 2 166 different approaches, i.e., while examining its change 1) in comparison with an objective 167 (criterion) measure of fitness (i.e., HR responses to a submax run¹⁴) and 2) as a function of the 168 different seasonal phases (pre-season (July), early in-season (August) and in-season 169 (September)).

170 In fact, in young soccer players, individual decreases in HR responses to such a submaximal 171 running test were associated with very likely improvements in aerobic fitness.¹⁶ HR responses 172 to this submaximal run (HR_{RUN}) were also adjusted for temperature as shown in Eq 1. 173 Relationships between within-player changes in HR_{RUN} and within-player changes in the 174 mean HR_{Δ} recorded ± 3 days before or after the HR_{RUN} were used to assess the concurrent 175 validity of HR_{Δ} to estimate players' fitness. This period of 3 days corresponds to the average 176 number of days between two games, representing our typical training microcycles.

177 Second, we examined changes in HR_{Δ} throughout the pre-season. In fact, there is generally a progressive increase in fitness from pre-season to early in-season, as evidenced by small-to-178 moderate increases in high-intensity running performance (Yo-Yo intermittent recovery level 179 2) and decreased HR responses to submaximal exercise tests (Yo-Yo IR1 test).^{17,18} It was 180 therefore hypothesized that if HR_{Δ} was to be a good indicator of players' fitness and readiness 181 to perform, a progressive decrease would be expected from July (pre-season) to August (end 182 of pre-season, start of the season) and September (early in-season). The average HR_{Δ} over 183 each month was used to assess the between-months changes in HR_{Δ} . While we are well aware 184 185 of the limitations of HR responses to inform on the actual metabolic cost (mostly oxidative) of exercise, especially during intermittent exercise,¹⁹ it is important to note that assessing such 186 an absolute oxidative contribution to exercise is not an objective of our study. We were rather 187 simply making the assumption that changes in HR responses relative to some specific 188 locomotor demands may be reflective of changes in fitness/readiness to perform. For that 189 reason, we believe that the above-mentioned limitations of HR during intermittent exercise 190 are not problematic.^{3,5,6} 191

192 Statistical analysis

Data in the text, tables, and figures are presented as means with standard deviations (SD) and 193 90% confidence limits/intervals (CL/CI). The typical error of estimate (TEE) of the 194 predictions as well as regression coefficient (r) was calculated for each player to assess the 195 accuracy of the model.²⁰ The following criteria were adopted to interpret the magnitude of the 196 correlation (r, 90% CI): ≤ 0.1 , trivial; >0.1 to 0.3, small; >0.3 to 0.5, moderate; >0.5 to 0.7, 197 large; >0.7 to 0.9, very large; and >0.9 to 1.0, almost perfect. Between-months changes in the 198 HR_{Δ} were examined using standardized differences, based on Cohen's d effect size principle. 199 The scale was as follows: 25–75%, possible; 75–95%, likely; 95–99%, very likely; >99%, 200 almost certain. Threshold values for standardized differences were >0.2 (small), >0.6 201 202 (moderate), >1.2 (large) and very large (>2). If the 90% CI overlapped small positive and negative values, the magnitude was deemed unclear; otherwise, that magnitude was deemed 203 to be the observed magnitude.²¹ Probabilities were used to make a qualitative probabilistic 204 mechanistic inference about the true differences in the changes, which were assessed in 205

comparison to the smallest worthwhile difference (SWD) which was set as 0.2 of the TEE.²⁰ When monitoring individuals, longitudinal changes are generally considered substantial when the probabilities for changes are \geq 75%, which occurs when the difference is greater than the sum of the SWD and the typical error of measurement²² (TE; from reliability studies = ~3%).

211 *4. Results:*

The average TEE for the 10 individual multiple regression analyses was 2.9 ± 0.3 % [range: 2.5-3.5 %] with HR_{PRED} being very largely correlated with HR_{ACT} (r=0.78±0.04 [range: 0.74-0.84]) (Figure 1).

Figure 2 showed that fL, MechW, vL, and TD shared the greatest part of the variance in the regression analysis $(31\pm17, 24\pm8, 18\pm7 \text{ and } 16\pm12\% \text{ respectively}).$

217 Figure 3 presents the mechanical work performed during the pre-season and early in-season (upper panel) and corresponding HR_{Δ} and HR_{RUN} (lower panel) in one elite soccer player. 218 219 Overall, HR_{Δ} was substantially greater than zero (i.e., $HR_{ACT} > HR_{PRED}$) during the first 15 days of training (average HR_{Δ} over the 15 days: +5.2±3.3%), with a substantial trend for a 220 221 decrease in HR_{Δ} throughout this period (from D1 to D15, -0.5 HR_{Δ}/ day. HR_{Δ}). Additionally, 222 HR_{Δ} was substantially lower than zero (i.e., $HR_{ACT} < HR_{PRED}$) after day 75 (average HR_{Δ}) from day 75 to day 150: -4.9±6.9%). Overall, except for 1 point (day 45), there was a good 223 agreement between the changes in HR_{Δ} and HR_{RUN} . 224

Within-player changes in HR_{Δ} were largely correlated with within-player changes in HR_{RUN} (r, 90% CI=0.66, 0.50-0.82) (Figure 4).

227 HR_{Δ} very likely decreased from July to August (3.1±2.0 vs 0.8±2.2%; ES= -0.99±0.64; 228 0/3/97) and most likely decreased further in September (3.1±2.0 vs -1.5±2.1%; -1.96±0.95; 229 0/0/100). HR_{Δ} likely decreased from August to September (0.8±2.2 vs -1.5±2.1 %, -230 0.98±0.88, 2/5/95).

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232 **5. Discussion:**

The aim of the present study was to quantify the relationships between various measures of external (GPS variables) and internal (HR) load measures in elite soccer players and assess if the differences between the HR predicted from GPS variables and that actually measured (i.e., HR_{Δ}) could be used to infer on players' fitness and readiness to perform. The key findings were the following: (1) HR responses during small-sided-games (HR_{ACT}) were largely related to locomotor activity (GPS variables) (Figure 1), with fL and MechW sharing the greatest part of the variance in the model (Figure 2), (2) within-player changes in HR_{Δ} were largely correlated with those in HR_{RUN} (Figure 4) and (3) HR_{Δ} decreased progressively from the preseason to early in-season (Figure 5).

242 <u>Model construction</u>

Our results reported that the HRs predicted from GPS variables during SSGs were very 243 largely correlated (r=0.78±0.04) with the HR responses actually measured (Figure 1). 244 Furthermore, we observed that while fL and MechW were the greatest predictors of HR 245 responses (31±17 and 24±8% respectively), TD and high-speed related variables explained 246 247 less than 30% of the total variance (16±12%, 5±6 and 6±7% for TD, HS and VHS respectively). More specifically, for a player-equation based on fL, VHS and MechW (Eq 2), 248 a 20% increase in either MechW or VHS would be expected to lead to a 2.4% or 0.5% 249 increase in HR response respectively. Interestingly, while a majority of studies have focused 250 on the relationships between relative distance (m.min-1) or locomotor-related measures (high-251 speed and total distance) and HR,²³ our results demonstrated that HR during football-specific 252 training drills is more related to the mechanical demands of the task (acceleration, 253 decelerations, and changes of direction). Our results confirmed the major importance of 254 mechanical work and force load when estimating internal load² and the necessity of taking 255 into account these two variables when assessing load and in turn, planning training. 256

While group-responses are helpful to understand the overall relationships between internal 257 and external load, substantial between-players variations in this relationship were reported in 258 259 this study (Figure 2). Indeed, while MechW shared the greatest part of the variance at a group level (24%), at individual level MechW accounted for 12 to 34% of the variance of HR_{ACT}. 260 On the other side, while TD only accounted for 16% of the variance at the team level, 261 individual values ranged from 0 to 34%. As such, it is important for each player to be treated 262 individually when building models examining the training response. Indeed, factors such as 263 fitness,⁵ neuromuscular capacity, playing position or playing experience⁹ can modify the way 264 external load is related to internal load. This result has several implications for training 265 plannification and further highlights the need for practitioners to assess and monitor training 266 loads at the individual level. For example, given the very large between-player differences in 267 the locomotor/HR responses relationships (Figure 2), it is likely that players' HR would 268

respond differently to different types of drills. There may be players for whom high levels of HR may be better reached through increased MechW.min⁻¹ (as with SSGs including a low number of players over small spaces), while for others, through increased in HS running (larger number of players and more running space, or run-based interval training).

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274 <u>Case study example.</u>

275 To interpret clear individual changes in HR_{Δ} , it is necessary to know the minimum difference that maters, i.e., that can be assessed with a probability of at least 75% (SWD+TE²²). In the 276 present study, the SWD for the different individual models ranged from 0.5 to 0.7%. 277 Considering that the TE of HR during training bouts is about 3%,¹⁴ changes of at least ~4% 278 (SWD ~1% + TE 3%) were required to ensure that changes in HR_{Δ} were real at the individual 279 level. It is, however, worth noting that this required 4% difference can be decreased with 280 281 repeated measurements, improving the sensitivity of the monitoring. In fact, since the TE is inversely related to the number of measurements performed (TE decreases as a factor of \sqrt{n} 282 measures).²⁴ practitioners can decrease the 3% value by pooling multiple drills performed in 283 the same session or pooling multiple sessions. In Figure 4, TE was adjusted on the number of 284 distinct SSGs performed during each session (between 1 to 4). Based on these data, we were 285 able to easily assess changes in HR_{Δ} and HR_{RUN} during pre-season and early in-season. In this 286 case study, HR_{Δ} clearly decreased during the 15 first days of the pre-season, likely reflecting 287 the expected fitness improvement. Also, it is noteworthy that changes in HR_{Δ} were 288 concomitant with those in HR_{RUN}, expect at 1 time-point (i.e., day 45) where the change in 289 HR_{RUN} was unclear while that in HR_{Δ} was clearly above 0. While data are lacking to explain 290 this unique dissociation between HR_{Δ} and HR_{RUN} , acute change in hydration status and 291 292 plasma/fluids shifts can sometimes cause large changes in HR from a day to another independently of fitness.²⁵ 293

294 <u>Association between HR_{Δ} and HR_{RUN} </u>

Our results reported that within-player changes in HR_{Δ} were moderately correlated with within-player changes in HR_{RUN} (used as a criterion measure of fitness, r=0.66, 0.50-0.82, Figure 4), confirming the potential of HR_{Δ} to inform practitioners on changes in player's fitness through the season when only looking at HR responses to SSGs. However, while the fact that the correlation was not perfect could be seen as a limitation of the usefulness of HR_{Δ} , it is in contrast, in fact, a very good point, i.e., it suggests that HR_{Δ} may reflect something

slightly different than HR_{RUN}. We belive that the four quadrans defined by the 2 axes in 301 Figure 4 could be used to infer on players specific needs in terms of conditioning. It is 302 generally believed that fitness (as many other physical capacities) can be regarded from two 303 304 different angles, a general component mostly related to cardiopulmonary performance during generic types of exercise bouts (i.e, straight-line running such as during the submaximal run), 305 vs. a soccer-specific fitness with a greater neuromuscular component, which relates to the 306 ability to perform and repeat specific types of locomotor actions such as repeated 307 accelerations, decelerations, changes of directions (as during SGGs).²⁶ Following these lines, 308 and while still hypothetical given the low number of players examined and the limited time 309 310 window analyzed (i.e., 1 season), it could be hypothesized that while HR_{RUN} may be used as an index of generic fitness, HR_{Δ} could be more used as a measure of soccer-specific fitness. 311 In fact, when it comes to pre-season conditioning,²⁶ players generally transition from unfit 312 313 (top right quadran, both HR_{Δ} and HR_{RUN} lower than usual) to generally fit (mid pre-season, top left quadran, HR_{RUN} improved but not HR_{Δ}), before becoming specifically fit at the end of 314 315 the pre-season (bottom left quadran, both HR_{Δ} and HR_{RUN} improved). Interestingly and in line with our proposal, it is noteworthy that there was no players reported in the bottom-right hand 316 317 corner, suggesting that generic fitness is needed to build football-specific fitness. Analysed in light of HR_{RUN} performance, HR_{Δ} could provide key information for practitioners to better 318 understand when a player needs more generic running conditioning (e.g. during early pre-319 season or after an injury) vs. more soccer-specific training (e.g. high mechanical work 320 tolerance, specific strength training, actions with the ball more generally in-season). 321

322 Changes in HR_{Δ} from the pre-season to early in-season

Interestingly, we also observed a progressive decrease in HR_{Δ} from July to August and then 323 324 September (Figure 5). Since players fitness generally moderately increases from the preseason to early in-season (moderate increases in YoYo IR2 performance in elite football 325 players; ES = -0.80,¹⁷ the corresponding large change in HR_{Δ} ($ES = 1.96 \pm 0.95$) confirms again 326 its sensitivity to changes in fitness. The monitoring of HR_{Δ} on a regular basis could probably 327 328 allow practitioners to assess whether players are gaining fitness (or not) throughout the preseason and early in-season, while external or internal load measures used separately cannot. 329 330 This new model might provide practitioners with a simple tool to better understand the dose-331 response relationship between training load and fitness, and allow the monitoring of players' 332 fitness at a higher frequency, i.e., every time a SSG is performed (almost daily) and most importantly, during normal practice (no formal testing needed!). 333

334 *Limitations*.

First, the present monitoring approach can't be used with players with only limited historical 335 data (e.g., for new signings some time to build the models is needed (≥ 60 data points, $^{27} \sim 6-8$ 336 weeks). Second, players need to be compliant with wearing heart rate belt during training, 337 which is not always without complications. Third, erroneous heart-rate is common during 338 team sport training (e.g., due to shocks and contacts), which can result in erroneous HR 339 interpretations if care is not applied to correct each individual files, potentially biasing the 340 fitness estimates. We also agree that timing of the SSG both during the session and the week 341 may affect the actual relationships between locomotor activity and HR responses (i.e., for the 342 same external work, HR may be higher during SGGs performed at the end of a session as a 343 consequence of a possible cardiac drift,²⁸ or lower the day following a heavy session as a 344 consequence of a likely plasma volume expansion.²⁹ This could not be accounted for in the 345 present study and have likely decreased the magnitude of the associations between GPS 346 variable and HR responses. We nevertheless believe that the monitoring of trends in HR_{Δ} 347 changes (rather than day-to-day, isolated changes) should partially overcome this limitation. It 348 is also worth noting that GPS with a greater sampling frequency may allow the collection of 349 more reliable data,³⁰ which in final may increase the strength of the relationships observed 350 between GPS variables and HR responses. The models presented in the present study may 351 352 become more robust in the future with the use of more advanced technology.

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6. Practical applications

- (1) Mechanical work and force load are the greatest predictors of the HR
 responses to SSGs, highlighting the importance of taking into account these
 two GPS/accelerometers-derived variables when assessing load and planning
 training
- 359(2) HR_{Δ} , computed from both external (GPS) and internal (HR) load variables can360be used to track players' fitness through the pre-season and early in-season. A361moderate ~4% decrease in HR_{Δ} (similar to a ~5% decrease in HR_{RUN}) (Figure3624) is likely indicative of ~4% increase in maximal aerobic speed (0.5 km.h⁻¹).¹⁶
 - (3) This approach allows a monitoring on a daily basis during normal practice, eliminating the need for formal fitness testing.
- 365 (4) Used together, HR_{RUN} and HR_{Δ} can be used to define players conditioning 366 needs (e.g., generic vs. soccer-specific-fitness).

368 7. Conclusions

In this paper, we saw large and player-dependent associations between the HR responses to SSGs and some of the locomotor/mechanical demands of those SSGs as assessed via GPS and accelerometers. We then demonstrated that HR_{Δ} (i.e, the difference between the predicted and actual HR responses to SSGs) can be confidently used to track players' fitness throughout the season while using data collected during game-play only. While further larger scale studies are needed to confirm our preliminary results, these findings open new opportunities for practitioners willing to monitor players' fitness on a regular basis, decreasing the need for formal testing.

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Figure 1 Relationship between predicted HR from GPS data and actual HR.



- 476 intervals. TEE: Standard error of the estimate. HR_{PRED}: Predicted heart rate. HR_{ACT}: Actual heart rate. Colors and shapes
 477 are set for each player.



481 Figure 2: Relative contribution of the global positioning system variables to heart rate responses
482 during small-sided games (multiple regression analysis models for each individual player).

TD: Total distance $(m.min^{-1})$, *HS:* Distance>14.4 km.h $(m.min^{-1})$, VHS: Distance>19.8 km.h -m.min^{-1}), vL: Velocity load 484 $(a.u.min^{-1})$, fL: Force load $(a.u.min^{-1})$; MW: Mechanical work $(a.u.min^{-1})$. P1 to P10: Player 1 to 10



488 Figure 3: Changes in Mechanical Work (a.u, upper panel), HR_{Δ} and HR_{RUN} (lower panel) during pre-489 season and early in season in one representative elite soccer player. This player was chosen over the 9

490 others for different reasons, including the fact that he didn't suffer from any major injuries, which

491 allowed to get some data continuously throughout the entire year.

492 Upper panel: grey bar: training session; black bar: match.

493 Lower panel: Red point:75% of substantial increase in HR_{Δ} and HR_{RUN} . Blue point:75% of substantial decrease in HR_{Δ} and

494 HR_{RUN} . Grey point: unclear changes in HR_{Δ} and HR_{RUN} . Grey area stands for trivial changes. Each data point is provided with its

495 typical error (when multiple small-sided games values were combined, the data points represent the mean and the typical496 error is adjusted for the number of measures (see methods).

497



Within-player changes in HR_{Run} (%)



500 Figure 4: Relationship between within-player changes in HR_{Δ} and HR_{RUN} in elite soccer players.

501 HR_{RUN} : Heart rate during the last 1-min of the 4-min standardised submaximal running protocol. HR_A: difference between 502 predicted HR from the GPS variables and the actual HR response. Y and X axes cut out the figure into 4 quadrans. Players in 503 the upper-right quadran present both greater HR_A and HR_{RUN} values, suggesting that they lack both generic and specific 504 fitness. In the bottom-left quadran, players present both lower HR_A and HR_{RUN} values, suggesting that these players gained 505 both generic and specific fitness. Finally, some players in the upper-left quadran report greater HR_A values but lower HR_{RUN} 506 values, suggestive of generic fitness but a lack of specific fitness. Note that there are no data point in the lower-right quadran, 507 which would imply an unexpected (less probable) scenario: players unfit at the general level but showing specific fitness.

508



Figure 5: Between-month changes in the differences between actual and predicted heart-rate.

 HR_{Δ} : difference between the HR predicted from the GPS variables and the actual HR. Data points colors and shapes are set513for each player.